

Yanet Yilma

Silver Spring, Maryland 20902

+1 (301)-204-6983 | yanety.design@gmail.com | [Portfolio](#) | [LinkedIn](#)

Education

American University

Bachelor of Science – Computer Science

Washington, D.C.

August 2019 – May 2023

Yonsei University

Study Abroad – Computer Science

Seoul, South Korea

February 2022 – June 2022

Skills

Design & Prototyping: Figma, FigJam, Canva, Webflow, Wix Studio

UX Methods: Wireframing, Prototyping, User Research, Usability Testing, Responsive Design, Site Mapping, User Personas, Storyboarding

Development: HTML/CSS, Python, C#, LUA

Tools & Platforms: Unity 3D, Roblox Studio, Construct 3, Blender, Microsoft Word, Microsoft Excel

Collaboration: Agile/Scrum, Cross-functional teamwork

Experience

Graphic Design & Programming Teacher

E.L. Haynes Public Charter School

August 2023 – Present

Washington, D.C.

- Teach programming (basic through advanced) and graphic design principles, tools, and techniques.
- Guided students in developing visually engaging digital content and functional applications.
- Strengthened communication skills by simplifying complex design and coding concepts for diverse learners.

Game Design & Development Contractor

T.A.G. Labs LLC

June 2021 – Present

Washington, D.C.

- Develop curriculum for app and game creation, incorporating UX principles and design thinking.
- Facilitate workshops, mentor students, and showcase projects through public presentations.
- Applied iterative design methods to improve student learning outcomes and engagement.

UI/UX Designer

KES Consulting LLC

March 2024 – December 2024

Remote, USA

- Designed a career development platform for St. Jude Research Hospital, aligning postdocs and mentors' research and professional goals.
- Developed wireframes, interactive prototypes, and polished UI screens, simplifying complex workflows into intuitive interfaces.
- Collaborated with stakeholders and conducted UX research to clarify user goals, ensure accessibility, and maintain responsive, design-system-aligned experiences across devices.